

Four Card Frenzy is a played using a standard 52-card deck of cards. To begin, players must make mandatory Ante and Odds wagers to receive five cards to play against the dealer's five card hand. Players use five cards to achieve a higher four-card poker hand than the dealer. Additionally, players may place any optional side wagers made available.

Four-Card Progressive is an optional side bet. Players are paid against a payable if they are able to create a qualifying hand that uses the player's five cards to match a winning triggering event. Additionally, players who place the side bet are eligible for an Envy Bonus based on the outcome of any other player's hand.

Outcome	Paytable 1		Paytable 2	
	Pays	Envy Bonus Pay	Pays	Envy Bonus Pay
Four Aces	100% of Progressive	\$100	100% of Progressive	\$100
Four of a Kind	\$300	\$10	\$300	\$25
Straight Flush	\$100	\$5	\$100	N/A
Trips	\$9	N/A	\$15	N/A

Notes:

1. Only the highest qualifying hand is paid.
2. The highest result in the payable awards 100% of the progressive.
3. After 100% payouts are awarded, the meter is reseeded with the full contents of the reserve pot.
4. All pays are X for 1.
5. Operators may choose to post a maximum aggregate.
6. Operators may choose to offer Four Card Frenzy with or without this wager. May not be offered with Five Card Progressive.

Five-Card Progressive is an optional side bet. Players are paid against a payable if they are able to create a qualifying hand that uses the player's five cards to match a winning triggering event.

Outcome	Paytable 1	Paytable 2	Paytable 3	Paytable 4
Royal Flush	100% of Progressive	100% of Progressive	100% of Progressive	100% of Progressive
Straight Flush	10% of Progressive	10% of Progressive	\$1,000	\$1,000
Quads	\$200	\$500	\$200	\$500
Full House	\$100	\$100	\$100	\$100
Flush	\$25	\$25	\$25	\$25
Straight	\$15	\$15	\$15	\$15
Trips	\$10	\$7	\$10	\$7

Notes:

1. Only the highest qualifying hand is paid.
2. The highest result in the payable awards 100% of the progressive.
3. After 100% payouts are awarded, the meter is reseeded with the full contents of the reserve pot.
4. All pays are X for 1.
5. Operators may choose to post a maximum aggregate.
6. Operators may choose to offer Four Card Frenzy with or without this wager. May not be offered with Four Card Progressive.

All 6 Bonus

The All 6 Bonus is an optional side bet. Players are paid against a payable if they are able to create a qualifying hand that uses the player's five hole cards combined with the one All 6 community card. Otherwise, the All 6 Bonus side bet is lost. The dealer will deal the one All 6 card prior to dealing the standard game or after and place it in the designated area of the layout.

Outcome	Paytable 1	Paytable 2	Paytable 3	Paytable 4	Paytable 5	Paytable 6	Paytable 7
Six-Card Royal Diamonds	1,000	1,000	1,000	1,000	200,000	\$1,000,000	\$100,000
Six-Card Royal Other	1,000	1,000	1,000	1,000	20,000	\$100,000	\$100,000
Five-Card Royal	1,000	1,000	1,000	1,000	1,000	1,000	1,000
Five-Card Straight Flush	200	200	200	200	200	200	200
Four of a Kind	50	50	100	100	50	50	50
Full House	25	25	20	20	20	20	20
Flush	20	15	15	15	15	15	15
Straight	10	10	9	10	10	10	10
Three of a Kind	5	5	8	7	5	5	5

Notes:

1. Only the highest qualifying hand is paid.
2. Operators may choose to post a maximum aggregate.
3. All pays are X to 1 with the exception of the highest two outcomes on paytables 6 & 7, which are fixed pays based on a \$1 wager.
4. Operators may choose to offer Four Card Frenzy without this wager.

All other aspects of the standard game of Four Card Frenzy remain unchanged.